**Dangertime!**

**User Stories**

Player:

1. As a game player, I would like to have the ability to start the game.
2. As a game player, I would like the option to end the game at a time of my choosing.
3. As a game player, I would like to be able to record my score.
4. As a game player, I want to fight a variety of monsters to stay entertained for hours.
5. As a game player, I would like to be able to view previous high scores to see how I compare to other players.
6. As a game player, I would like to be able to run away from a fight if it’s a monster I don’t want to engage.
7. As a game player, I would like to be able to do damage to a monster so I can defeat it and continue my adventure.
8. As a game player, I would like to regenerate my health when I roll 0’s instead of doing no damage.
9. As a game player, I would like a GUI to make the game more immersive.
10. As a game player, I want the opposing monster to have a chance to flee.
11. As a game player, I want the opposing monster to have a chance to miss their damage.
12. As a game player, I want the opposing monster to have a chance to fight.

Admin:

1. As an administrator, I would like the ability to login to access my admin powers.
2. As an administrator, I want to be able to edit the top score list to remove any names created in poor taste.
3. As an administrator, I want the ability to reset all high scores to give people a fresh chance at having a top score.

System:

1. As the System, I would like to export the high scores to a file so they can be kept forever.
2. As the Game System, I would like to be able to import the list of high scores from a file.